



Alaskan Copper Works  
Human Resources  
2958 6th Avenue South  
Seattle, WA 98134  
(206) 382-7344

We will be accepting applications for this job opening only between the opening and closing dates. Individuals who meet all of the requirements will be considered for an interview. Job applications may be filled out in person or online at [www.alaskancopper.com](http://www.alaskancopper.com) and sent via fax or scanned to [jobs@alaskancopper.com](mailto:jobs@alaskancopper.com) when completed.

**Date Opened:** February 22, 2019  
**Closing Date:** March 15, 2019

**Job Titles:** Fabrication Welder/Assoc. Fabrication Welder

**Pay Rate:** Depends on experience. Premium for swing shift.

**Hours of Work:** Day shift 6:30 am to 3:00 pm

**Location:** 3405 6th Avenue South, Seattle, WA 98134

**Representation:** After 30 days required to become a dues paying or financial core member of International Brotherhood of Boilermakers, Local Union No. 104.

**Job Summary:**

Weld or burn metal required for fabrication and assembly work. Tack and/or weld component parts for spooling or tank fabrication. Cut holes in pipe to specifications after lay-out by fitters.

**Requirements to be considered for position:**

1. **Application must be filled out completely by the Applicant.**
2. Meet all of the Required Essential Job Skills/Experience.
3. Must be able to work any shift.
4. Work overtime when required.
5. Willing to comply with company rules and policies.
6. Pass pre-employment drug screen.

**Required Essential Job Skills/Experience:**

1. Accurately read tape measure to 1/16".
2. Able to read welding symbols.
3. Able to read, write, understand and communicate in English.
4. Completed welding training program, able to do MIG and TIG welding, and pass welding test.
5. Able to lift/maneuver up to 50 pounds occasionally and 51-100 pounds rarely.

**Required Essential Duties/Functions:**

Fab Welder

1. Weld pipe/fittings, tanks, and heat exchangers.

**Desirable Job Skills/Experience:**

1. Able to operate lift truck and pendant operated overhead crane.

**Note:** Applicants with less than two years experience in MIG welding and less than 1 year in TIG/Heliarc welding or an applicant who meets the qualifications listed in #4 above but whose welding skills are a little weak may be considered for the Associated Fabrication Welder position.

**Physical Requirements:**

1. **This position requires the following in an 8-hour workday:**

<u>Total At One Time (Hours)</u>	<u>Total During Entire 8-Hour Day</u>
Standing: 2 1/2 hours	7 hours
Walking: 2 minutes	20 minutes
Sitting: breaks	breaks

2. **Movement of objects and strength required for this job:**

<u>Lifting:</u>	<u>Carrying:</u>
Up to 5 lbs: FREQUENTLY (34-66%)	FREQUENTLY (34-66%)
6-10 lbs.: OCCASIONALLY (1-33%)	OCCASIONALLY (1-33%)
11-20 lbs. OCCASIONALLY (1-33%)	OCCASIONALLY (1-33%)
21-25 lbs. OCCASIONALLY (1-33%)	OCCASIONALLY (1-33%)
26-50 lbs. OCCASIONALLY (1-33%)	OCCASIONALLY (1-33%)
51-100 lbs. RARELY	RARELY

3. **Required repetitive use of hands:**

Simply Grasping: YES  
Pushing & Pulling: YES  
Fine Manipulating: YES

4. **Repetitive Actions/Movements Involving the Feet:**

Right Foot: NO  
Left Foot: NO  
Both: NO

5. **Worker Positions Required in the Performance of this Job:**

Climbing: OCCASIONALLY (1-33%)	Kneeling: OCCASIONALLY (1-33%)
Balancing: OCCASIONALLY (1-33%)	Crouching: OCCASIONALLY (1-33%)
Bending: FREQUENTLY (34-66%)	Crawling: OCCASIONALLY (1-33%)
Stooping: OCCASIONALLY (1-33%)	Reaching: OCCASIONALLY (1-33%) (above shoulder level)

6. **Sensory Requirements:**

Talking and/or Hearing: YES

Seeing:      Acuity:                      YES  
                  Accommodation:              YES  
                  Depth Perception:              YES  
                  Color Vision:                      YES  
                  Field of Vision:                      YES

**7. Environmental Conditions That Are Found in the Work Site:**

PHYSICAL SURROUNDINGS:	<u>X</u>	Inside (75% of time)
	-	Outside (75% of time)
	-	Both (equal amounts)
TEMPERATURE:	<u>X</u>	Cold (enough to cause bodily discomfort)
	-	Hot (enough to cause bodily discomfort)
	-	Variations (sufficient to cause bodily reactions)
WET:	-	Contact with water and/or other liquids
HUMID:	-	Moisture content sufficient to cause bodily discomfort
NOISE:	<u>X</u>	Sufficient to require hearing protection
VIBRATION:	-	Sufficient to cause repeated motion or continuous shock
HAZARDS:	<u>X</u>	Risk of bodily injury present
FUMES:	<u>X</u>	Smoke or vapors resulting from combustion or chemical reaction
ODORS:	-	Toxic or non-toxic smells
TOXIC CONDITIONS:	<u>X</u>	Exposure to disabling fumes, dusts, gases, vapors, mists or liquids that may cause bodily harm.
DUST:	-	Small particles that may cause occupational disease
POOR VENTILATION:	-	Exposure to drafts or insufficient movement of air